

Cyber SPIDER™

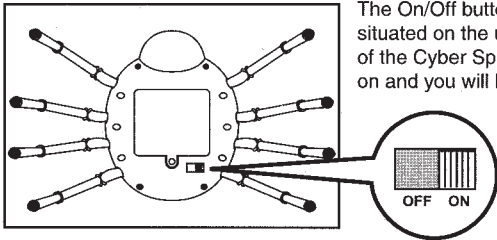
INSTRUCTION SHEET

OPERATING INSTRUCTIONS

BATTERY DETAILS:

The Cyber Spider requires the following:
 4 x "AAA" Battery (Spider) 3 x "AG13" Battery (Controller)

ON / OFF BUTTON:

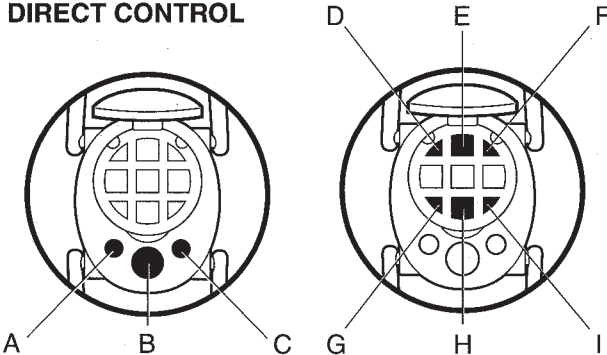


The On/Off button is situated on the underside of the Cyber Spider. Switch on and you will hear a beep.

HAND CONTROLLER OPERATION

The Controller is worn on the wrist like a watch, the Controller can be used for direct control or to operate the preprogram function. There is no on/off button on the hand controller, if it is not used for more than five minutes it will power down until it is reactivated by pressing any of the function buttons.

DIRECT CONTROL

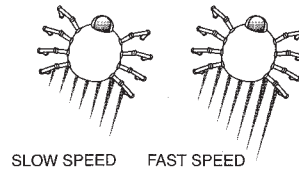


- Motion:
- : Press button A and the Spider will walk left.
 - : Press button B and the Spider will scurry forward.
 - : Press button C and the Spider will walk right.

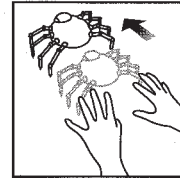
Speed and Sensor Motion:

The Spider can function at two speeds:

- : Press button D for slow speed.
- : Press button F for fast speed.

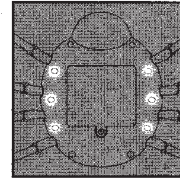


- : Press button E to switch the movement sensor on and off. When the movement sensor is on the Spider will scurry away when approached. The Spider can be picked up when the movement sensor.



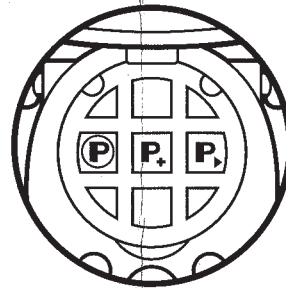
LIGHT AND SOUND

- : Press button G and the Spider makes radar scanning sound.
- : Press button I and the Spider makes cyber heartbeat sound.
- : Press button H to switch on and off the green lights on the underbelly of the Spider.



PREPROGRAM FUNCTION

The Spider can be preprogrammed at any time to follow the sequence of your choice.



1. To preprogram the Cyber Spider press the Preprogram button 'P' on the controller to begin the input process.
2. Select the first single step of the sequence, choosing from any of the function keys - A, B, C, D, G, I. After each selection the Spider will emit a short "beep" to signal that it is ready for the next step to be keyed in. If a command has been entered incorrectly the Spider will generate a long "beep".

Please Note: When selecting the keys G and I the Spider will pause during the sequence playback to perform the action. Alternatively to run sound simultaneously with movement press the Program Plus button 'P+' before selecting the two functions and you wish to link together, and play at the same time. Note: The linking sequence must follow the format "Motion first and Sound second" to successfully run Motion and Sound simultaneously.

3. Repeat the above process, selecting further function buttons until the Spider is fully programmed with the sequence of your choice.
4. Finally when the whole sequence has been selected press the Preprogram Play button 'P+' to run the full sequence.

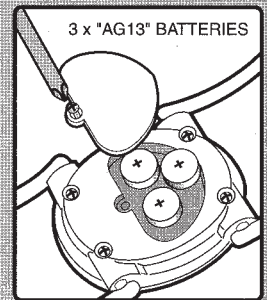
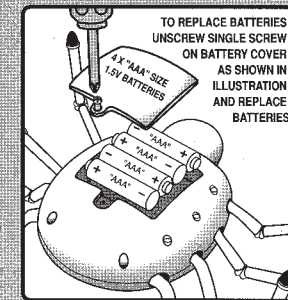
Example of Preprogram Sequence:

- 1) Press the Preprogram button 'P' to start programming sequence.
- 2) Press button B '▲' to move forward.
- 3) Press button A '◀' to move to the left.
- 4) Press button B '▲' to move forward.
- 5) Press button I '🌀' to play cyber heartbeat sound. (The Spider will pause as it plays the sound effect.)
- 6) Press button B '▲' to move forward.
- 7) Press the Program Plus button 'P+' to allow for simultaneous action program.
- 8) Press button B '▲' to move forward, and then press button G '📡' to link radar scanning sound to the forward motion. (The Spider will play the sound as it moves forward.)
- 9) Press the Preprogram Play button 'P+' to end the programming and play the sequence.

If no key is pressed for more than two minutes, the Preprogram mode will end and the Spider will store the information to be played later when the 'P+' button is pressed. The program can be played repeatedly by pressing the 'P+' key until a new sequence is preprogrammed.

If the Preprogram button 'P' is pressed again during the preprogram sequence, all the commands previously entered will be cancelled.

IMPORTANT BATTERY INFORMATION



- Do not mix old and new batteries.
- Do not mix alkaline, standard (carbon zinc) or rechargeable (nickel-cadmium) batteries.
- Rechargeable batteries are not recommended.
- Due to small parts, batteries should be replaced by adults.
- Batteries must be inserted with correct polarity.

Non-rechargeable batteries cannot be recharged. Only batteries of the same or equivalent type as recommended can be used. Exhausted batteries must be removed from the toy. The supply terminals must not be short-circuited.

WARNING:
 Changes or modifications to this unit not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

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